

# Cameron Gray - Full Stack Developer

Location: Edinburgh, UK

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## Professional Profile

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I am a highly competent Full Stack Developer with three years experience. I have been a part of startups so I'm used to working in fast paced, intense environments, all while delivering features in a timely manner. Since starting as a graduate my career has gone from strength to strength. I've been consistently given more responsibility due to my hard working and organised nature and I pride myself on writing functional and, more importantly, maintainable code.

## Core Skills

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- Reactjs
- Typescript
- Node.js
- Jest
- Git
- Full software development life cycle
- Agile
- Linux
- SQL
- AWS

## Career Summary

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### **Plastic Pipe Shop - Freelance Developer**, *Remote* (June 2023 - August 2023)

**Technologies:** Node, Jest, AWS, CDK, Docker, Bash

**Description:** Freelance development job to build a service to automatically generate different PDFs. The PDFs were specification sheets for different products on the client's website. I was the sole developer on the project so everything was my responsibility. The service was built in Node and developed within Docker containers. It was deployed on AWS using CDK.

### **Procuros GmbH - Full Stack Developer**, *Remote* (January 2022 - May 2023)

**Technologies:** Reactjs, Typescript, Jest, PHP, Laravel, PHPUnit, Pest, Docker, AWS

**Responsibilities:**

- Primary developer for the development and maintenance of the customer portal where the client could view and create transactions, see connections and manage their account
- Maintenance of the email connector software for generating order responses, shipping notices and invoices
- Involvement in hiring of new developers to the company

**Achievements:**

- Main player in the project to completely rebuild the customer portal. I handled the majority of the frontend rebuild in this process as well as being part of all the decisions related to the new code base structure

- Built the software to create orders, shipping notices and invoices via email magic links. This also involved a sub project for tax and modifications on the created invoices which was entirely my responsibility

## **Incentive Games - Full Stack Developer**, *Remote* (May 2020 - December 2021)

**Technologies:** Reactjs, Typescript, Jest, Node.js, SQL, AWS

### **Responsibilities:**

- Development and maintenance of multiple different kinds of games in the company's game suite

### **Achievements:**

- Promotion from Graduate to Mid Level
- Learning and using a lot of new technologies that come with working in a professional development environment, delivering games to a tight deadline
- Taking ownership of the security of the games after pen tests and implementing fixes across the game suite
- Entire ownership of project to build and maintain user management feature for the company's admin client

## **Education**

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- **University of Stirling, UK - BSc Computing Science (Hons), 1st Class**
  - September 2015 - June 2019
  - Dissertation: "*Using Machine Learning to Identify Fake Images*"
- **University of Mississippi, USA - Study Abroad**
  - August 2017 - December 2017

## **Personal Reading/Learning**

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### **Courses**

- **Just Javascript** - Dan Abramov: Course on Javascript Mental Models
- **Docker and Kubernetes: The Complete Guide** - Udemy: Course on Docker and Kubernetes along with lots of information about AWS and production deployments

### **Books**

- **Clean Code** - Robert C. Martin
- **The Pragmatic Programmer** - David Thomas, Andrew Hunt
- **The Linux Command Line** - William E. Shotts
- **Javascript: The Good Parts** - Douglas Crockford